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# How disentangled are your classification uncertainties?

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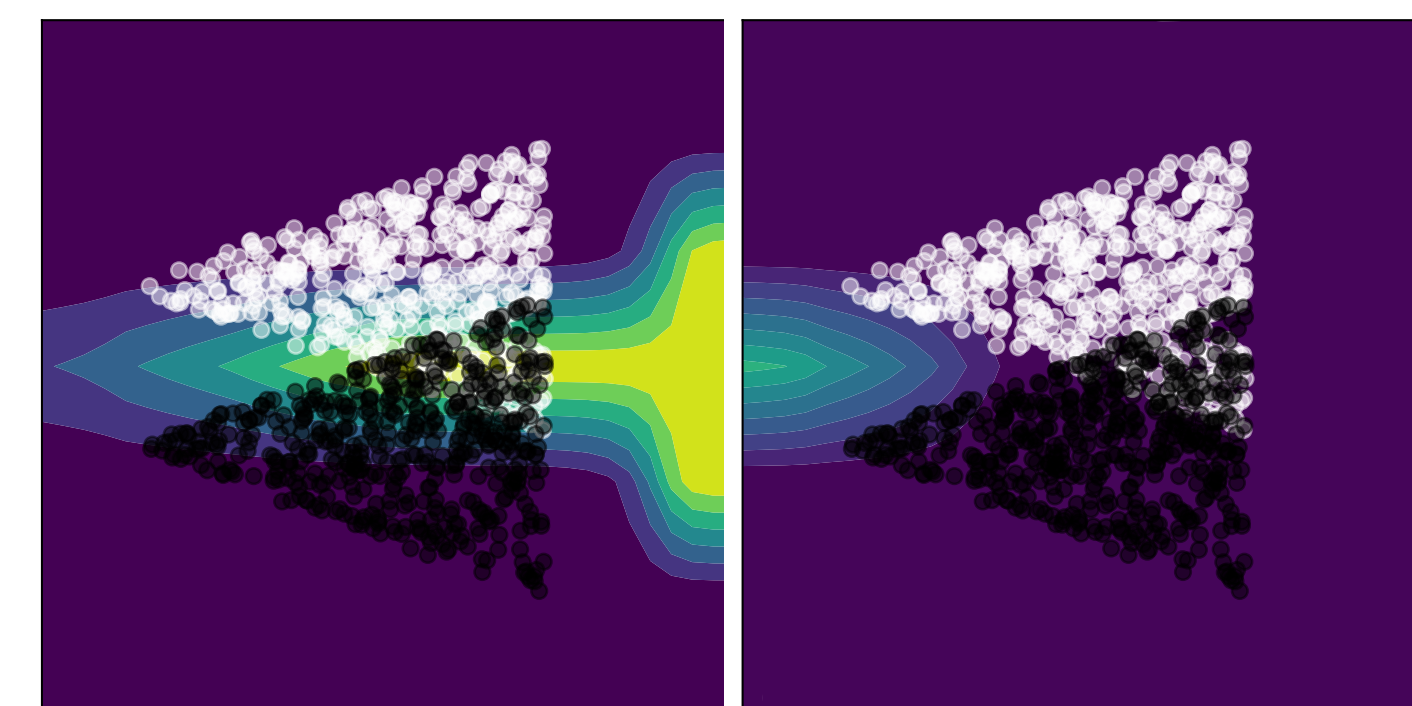
**Abstract:** Uncertainty can be separated into aleatoric (data) and epistemic (model) uncertainty. We compare *two methods* and test whether epistemic (EU) is independent of aleatoric (AU) uncertainty in *three experiments*.

**We find that disentanglement does not work.**

## Method 1. Information Theoretic (IT) Disentanglement

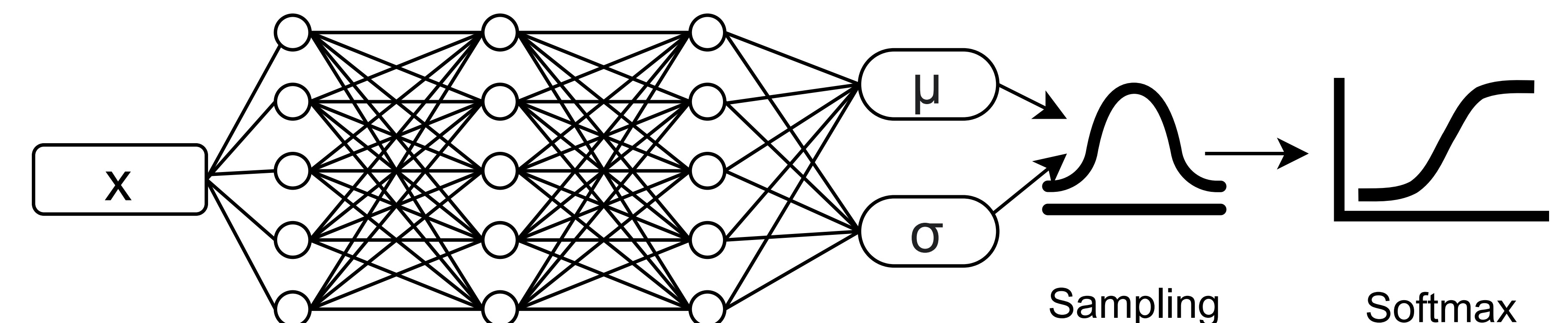
$$\underbrace{I(Y; \Theta | x, D)}_{\text{Epistemic}} \approx \underbrace{H[\mathbb{E}_{\Theta}[p(y|x, \theta)]]}_{\text{Total}} - \underbrace{\mathbb{E}_{\Theta}[H[p(y|x, \theta)]]}_{\text{Aleatoric}} \quad (1)$$

IT disentanglement [1] is the commonly used method for disentanglement. It is easy to implement, but EU is computed with a **very rough approximation**, which could be a problem in practice.



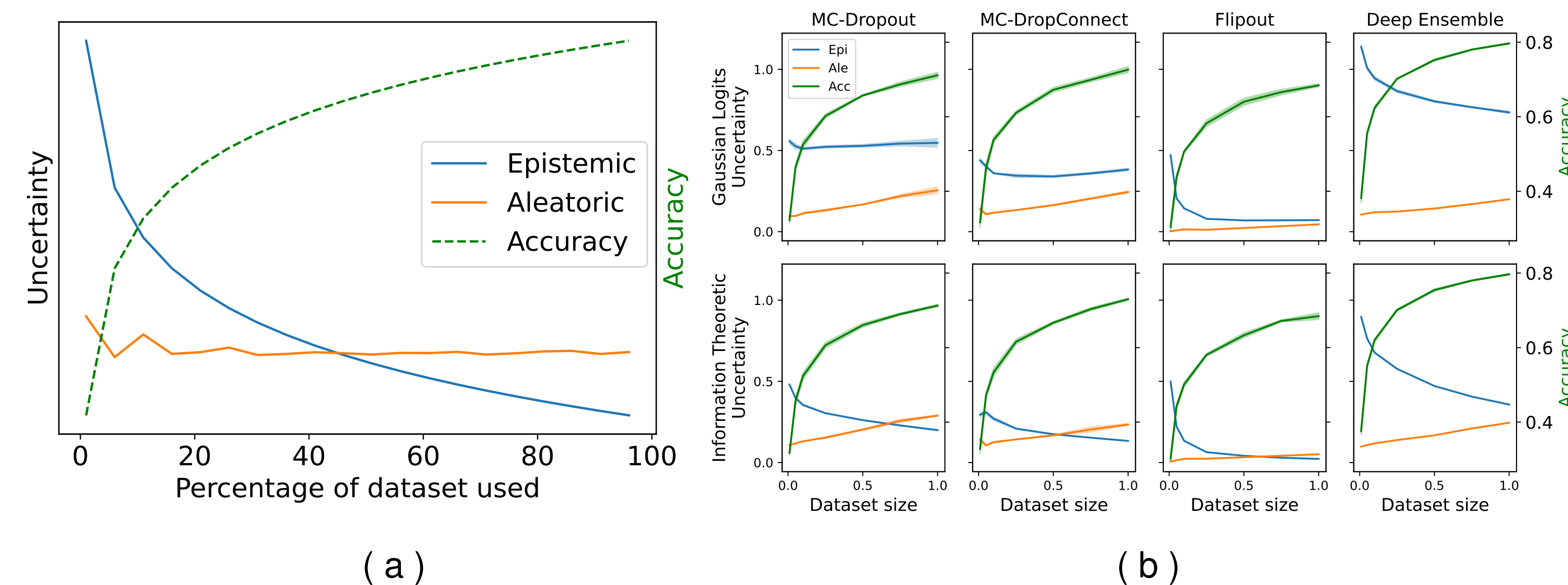
AU (a) and EU (b) using IT. With high AU, EU is underestimated. [2]

## Method 2. Gaussian Logits (GL) Disentanglement

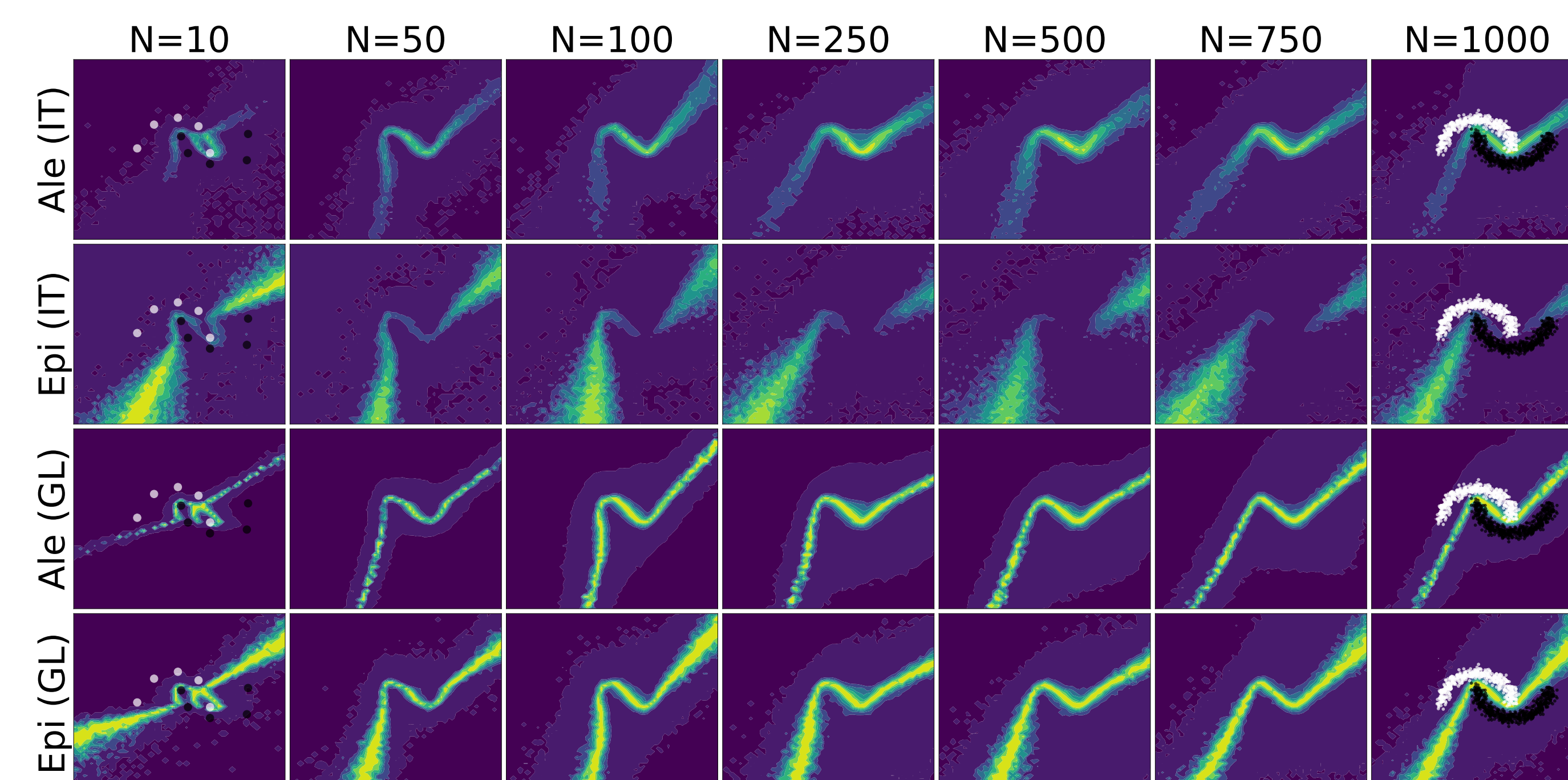


GL disentanglement [3] represents AU with variance in the logits. With a BNN we can use the **variance of the mean** to make predictions with EU. **Is this better than IT disentanglement?**

### Experiment 1. EU should reduce with additional training data. AU should stay the same.

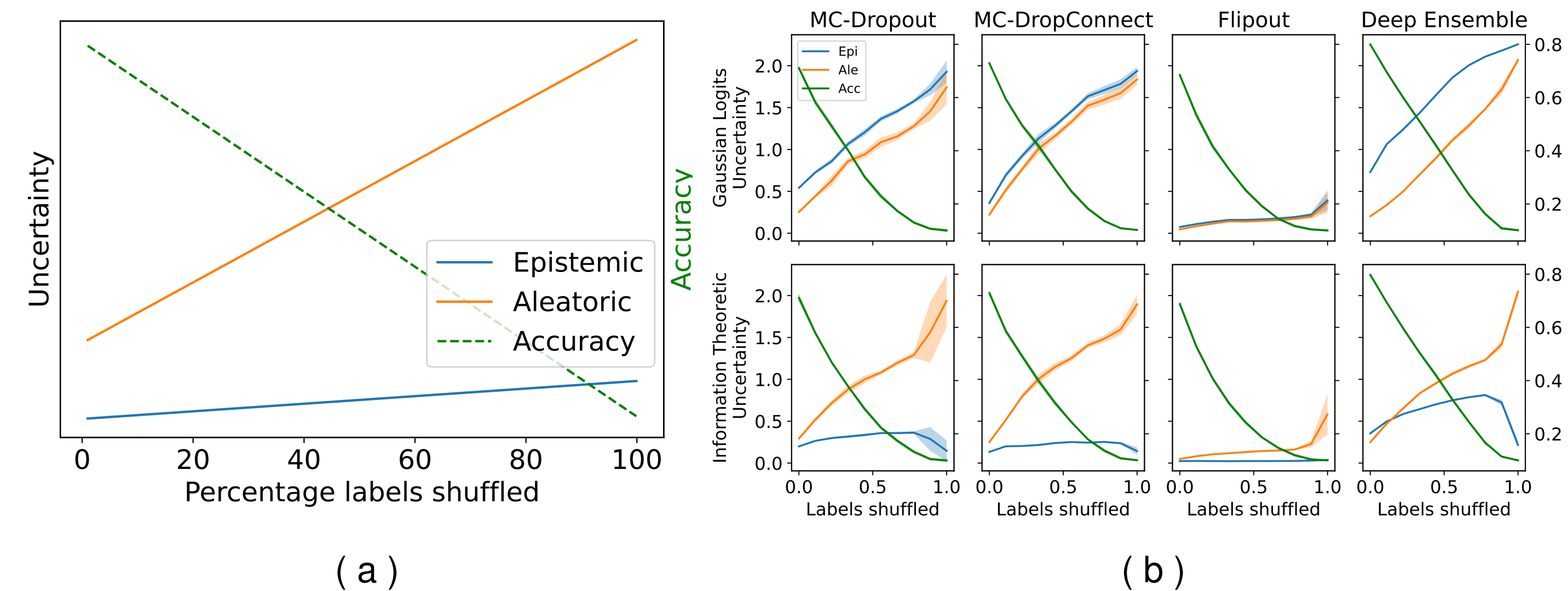


Expectation (a) vs. Reality (b) of changing dataset size. AU increases for larger datasets?!

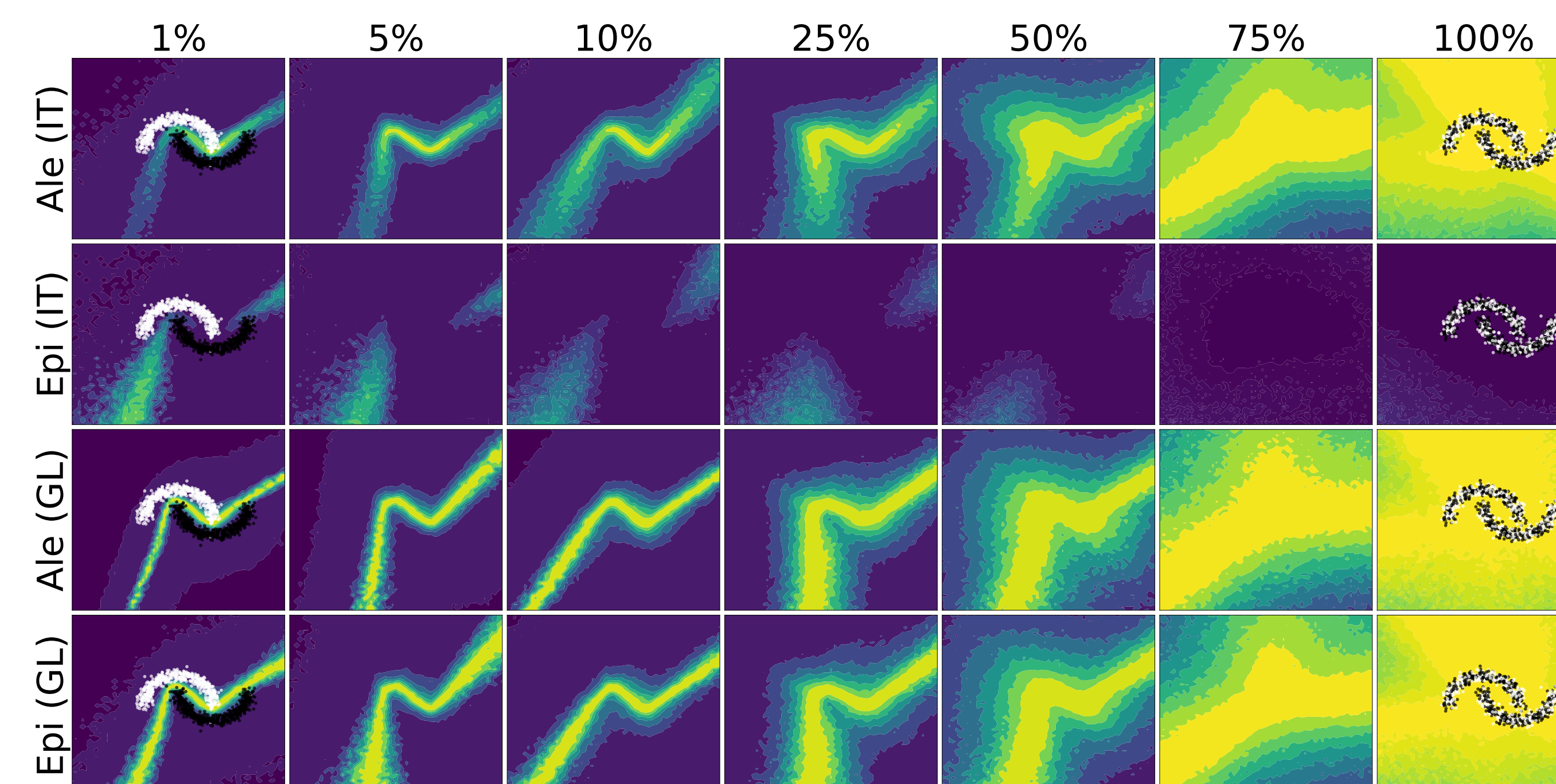


Toy data - increasing dataset size. IT exchanges Epi for Ale. GL predicts similar for Ale and Epi.

### Experiment 2. AU should increase when labels are random. EU should stay similar.

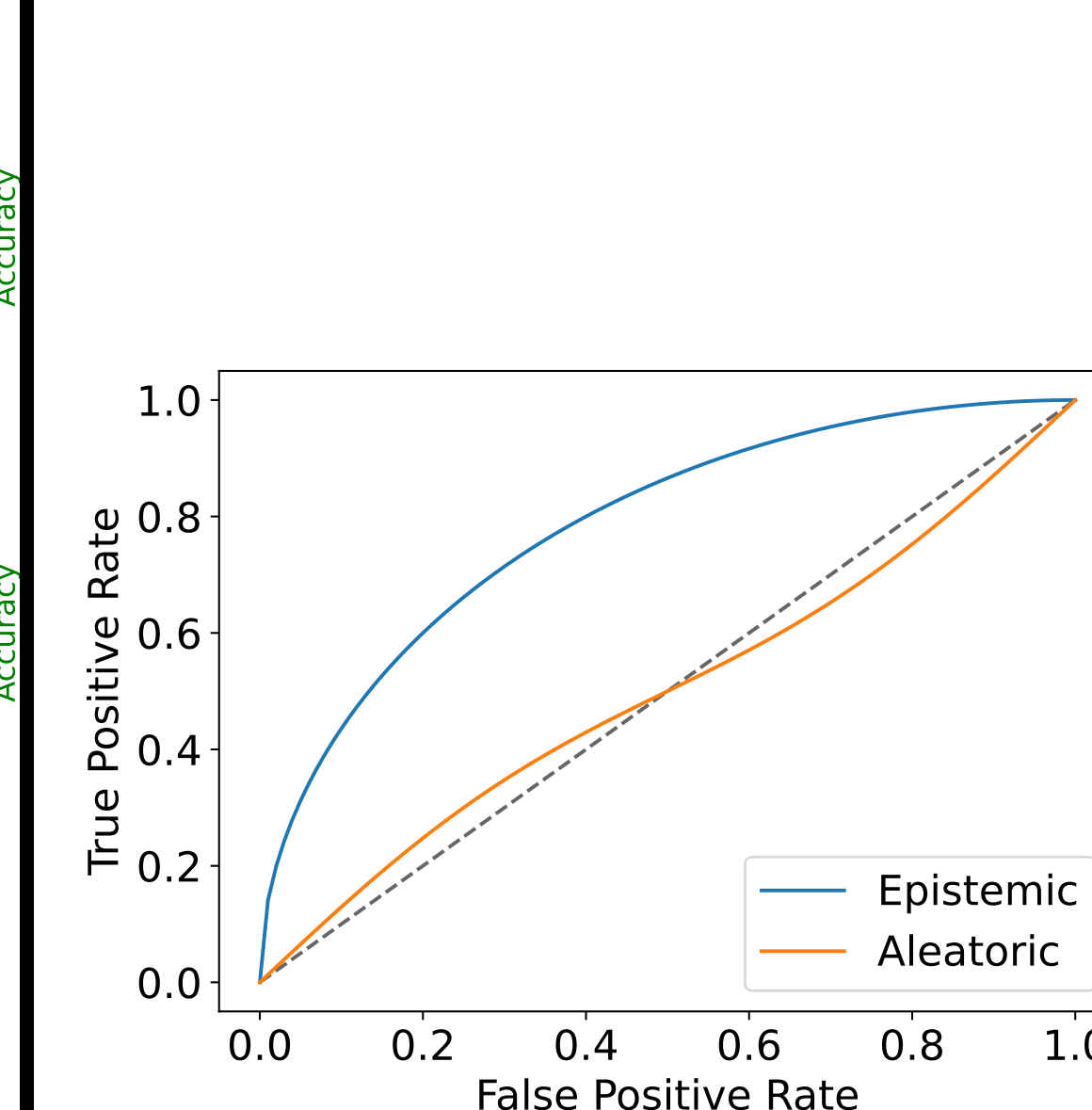


Expectation (a) vs. Reality (b) for adding label noise. With GL the EU increases a lot with noisy labels?!



Toy data - increasing label noise. IT: Epi decreases. GL: Epi follows Ale.

### Experiment 3. EU should be high when samples are out-of-distribution (OoD). AU should be random.



Expectation:  
OoD samples → high EU  
→ good ROC

Reality: Good ROC-AUC on OOD detection for AU and EU?!

CIFAR10, $\sigma_x \approx .002$	GL AU	GL EU	IT AU	IT EU
MC-Dropout	0.644	0.642	<b>0.651</b>	0.649
MC-DropConnect	0.650	0.657	0.657	<b>0.658</b>
Flipout	0.626	<b>0.629</b>	0.625	0.579
<b>Deep Ensembles</b>	0.679	<b>0.709</b>	0.689	0.701
FashionMNIST, $\sigma_x \approx .003$	GL AU	GL EU	IT AU	IT EU
MC-Dropout	0.753	<b>0.769</b>	0.761	0.764
MC-DropConnect	0.748	<b>0.780</b>	0.766	0.746
Flipout	0.649	<b>0.673</b>	0.661	0.579
<b>Deep Ensembles</b>	0.768	<b>0.811</b>	0.780	0.787
Wine, $\sigma_x \approx .010$	GL AU	GL EU	IT AU	IT EU
MC-Dropout	<b>0.971</b>	0.961	0.943	0.670
MC-DropConnect	<b>0.959</b>	<b>0.957</b>	<b>0.954</b>	0.883
Flipout	<b>0.981</b>	<b>0.981</b>	<b>0.982</b>	0.974
<b>Deep Ensembles</b>	<b>0.985</b>	<b>0.984</b>	<b>0.981</b>	0.952

## Takeaways

1. We cannot separate aleatoric and epistemic uncertainty.
2. GL EU is good for OoD detection because it includes AU.

## References

- [1] Lewis Smith and Yarin Gal. Understanding measures of uncertainty for adversarial example detection. *Uncertainty in Artificial Intelligence*, 2018.
- [2] Lisa Wimmer et al. Quantifying aleatoric and epistemic uncertainty in machine learning: Are conditional entropy and mutual information appropriate measures? *Uncertainty in Artificial Intelligence*, 2023.
- [3] Alex Kendall and Yarin Gal. What uncertainties do we need in bayesian deep learning for computer vision? *NIPS*, 2017.